Mixed Accelerator and Particle Physics Simulations



ROYAL HOLLOW

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24th September2018

Outline



- Brief introduction to the problem
- Description of BDSIM code
- Examples

Introduction

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- No accelerator perfectly contains all particles
 - either by design tolerance (certain capture %)
 - via stochastic processes (intra-beam scattering, beam-beam, collective effects)
- High energy particles lead to many secondary particles
 - photons, e⁻, e⁺, nuclear fragments, exotic unstable particles, etc.
 - one initial particle leads to many ('infrared divergence')
- Beam loss leads to:
 - detector background
 - energy deposition
 - heat loads, possibly in cryogenic equipment
 - radio-activation and damage (possible deformation)
- Prediction and control of beam losses is crucial to both the accelerator and experiment operation

1x 10 GeV e⁻ in copper

Beam Loss



- Cut-through of accelerator
- Particle impacts aperture at some point
- Secondary particles and radiation propagate some distance
- Energy deposited in many components



Secondary Beam



- Secondary particle production from impact with target
- All of beam impacts target
- Both beams transported in magnets afterwards



Accelerator Tracking



- Electromagnets used to guide particles
 - variety of types, each with different strengths
- Specific fields can have specific solutions
- Require physical accuracy and strict energy conservation
- For any arbitrary B / E field use numerical integration
 - however, slower and limited accuracy
 - not useful for many thousands of operations error increases





Example Poincaré map through nonlinear fields

Particle Physics Processes

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- Large variety of particles
- Large variety of processes & models
 - some data based, some pure model based, some mixed
 - different models for different energy ranges
- Available libraries FLUKA, Geant4, MARS







Existing Solutions



- Specialised codes for accelerator tracking or radiation transport models
- Current solutions use a variety of approaches:
 - track up to impact on aperture
 - simulate most relevant parts separately pass between codes

Accelerator Tracking

- SixTrack
- PTC / MADX
- Transport
- Lucretia

Radiation Transport

- FLUKA
- Geant4
- MARS
- MCNPX

Which Physics Package?



• Geant4

- open source C++ class library
- no executable program
- conceived to simulate particle detector response
- extensive particle physics models
- regularly updated ~ every 6 months
- used by detector community

• FLUKA

- ASCII input
- also extensive particle physics models
- used by radiation shielding community
- closed source Fortran
- highly restrictive licence



Geant4 example of proton hitting calorimeter

Complexity...



- Creating 3D model of an accelerator is laborious
- Many people many years work
- Hard coded to that application
- Complex to create and validate
- Tracking codes complex in implementation
- Speciality can vary depending on application
- rarely do people therefore make such a model...

Beam Delivery Simulation

- Create 3D Geant4 model from optical description in minutes
- Library of generic accelerator geometry in Geant4 C++
 - you can learn a lot with generic geometry
 - scalable and safe from overlaps
- MADX style input syntax in ASCII
- Can overlay other geometry and fields for more detail
- Thick lens 1st order matrices used for in-vacuum tracking
 - replaces Geant4's 4th order Runge-Kutta





Beam Delivery Simulation





Purpose



- Simulate beam loss and beam interaction with matter in a particle accelerator
- Examples:
 - transport in air (affects beam size and transmission)
 - beam degrader
 - secondary beam transport including production in the target
 - energy deposition from collimation
 - detector background
- Not intended as optical design tool
 - not a replacement for MADX / Transport / Sixtrack
 - only particle tracking -> no matrix propagation
- Prepare model from optical description

Example Syntax



"GMAD" - Geant4 + MAD



Model Conversion

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- BDSIM uses MAD(8,X) style syntax
- Can write manually, but can also convert easily
- Prepare 'flat' optical description of lattice
 - here prepare MADX TFS format Twiss table

```
select,flag=twiss, clear;
twiss,sequence=SEQUENCENAME, file=twiss.tfs;
```

Convert using pybdsim Python utility

>>> a,b,c = pybdsim.Convert.MadxTfs2Gmad('inputfile.tfs', 'latticev1')

- Fold in information by name Python dictionaries
 - up to user to how this information is sourced

```
>>> drift123dict = {'aper1':0.03, 'aper2':0.05, 'apertureType':'rectangular'}
>>> quaddict = {'magnetGeometryType':'polesfacetcrop}
>>> d = {'drift123':drift123dict, 'qf1x':quaddict}
>>> a,o = pybdsim.Convert.MadxTfs2Gmad('inputfile.tfs', 'latticev1', userdict=d)
```

Geant4 Model Ingredients



- Requires definition of
 - geometry
 - fields
 - physics processes
- Library of scalable generic geometry provided
- Matching perfect fields for each magnet provided
 ideal multipole for yoke
- Simple interface to Geant4's modular physics lists and reference physics lists
 - modular -> "em", "ftfp_bert"
 - reference physics lists are provided by Geant4 and include several modular lists
- For accelerator tracking we provide integrators for each magnet type
 - if particle non-paraxial, we 'fall back' to a Geant4 numerical integrator (RK4)

Generic Geometry





Coordinate Transforms

- Accelerator tracking uses a curvilinear system
- Geant4 uses 3D Cartesian coordinates
- Can look up transform from one volume to another
 - ie current to world (outermost)
 - level of hierarchy unknown and can vary
 - geometry may not be aligned to coordinate system
- Use *parallel* geometry to overcome this
 - different representation
- Matrix style integrators use transforms



Pole Faces & Thin Elements



- Imperfections usually implemented via thin elements in tracking
 - entrance / exit or in the middle of magnet
- Pole face rotations contribute significantly to optics
 - crucial for low energy applications
 - Implementation using 1st order matrix formalism

Revert to Geant4 based integrator in non-paraxial limit.



Physics Processes



- Huge number of physics processes in Geant4
 - No one model for all particles at all energies
- Use modular physics 'lists'
 - standard set of processes for application / energy range
- "G4EmStandardPhysics" for example -> electromagnetic
- hadronic, decay, muon-specific, synchrotron radiation etc.
- Only use physics required
 - more processes = slower simulation
 - only selection of physics processes relevant for any application
 - possibility of different models for different energy ranges

option, physicsList = "em ftfp_bert decay muon hadronic_elastic em_extra"

Information Reduction



- A particle physics simulation produces a potentially huge amount of information
 - coordinates of every step of every particle...
- Geant4 is 'silent' by default
 - developer chooses \rightarrow record what's key
- Energy deposition recorded by default
- Optional samplers
 - plane after each element that records all particles
- Optional trajectories
 - record 'history' or particles of interest
- Event by event storage
 - unlike tracking code, not 1 particle : 1 event
 - crucial for correct statistical uncertainties

sampling planes after each element (normally invisible)



Output

- Use ROOT format for data
 - highly suited to particle physics event by event storage and analysis
- · Well documented and widely used
 - support + community
- Scales well to very large data sets
- Specifically designed for data evolution
- Strong reproducibility







structure of an output file



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Analysis



- Analysis tool 'rebdsim' (root event BDSIM)
- Event by event analysis
- e.g. all neutrons over 20GeV that interact with collimator
 no problem!
- Simple text input for 1,2,3D histograms



Optical Function Comparison



- Particle distribution recorded after each element (sampler)
- Calculate optical functions from particle distribution
 - using (up to) 4th order moments
 - full statistical uncertainty calculated too



Adding more detail...

Field Maps

- Equations describe pure fields
- Can overlay field map on BDSIM generic element
 - yoke or vacuum separately or both together
- 1-4D loading and interpolation

 $-\,$ nearest neighbour, linear and cubic interpolation



0.6





example interpolation



osition (mm)

-10

-15

Externally Provided Geometry

- Most devices designed in CAD
- Common desire to use CAD model for radiation studies
- Pieces can be converted:
 - individual STL (water bag mesh) per component
 - STEP file (more structure)
- Often these are too complex
 - bolt holes, screws
 - pieces grouped by material rather than location
- Technically possible to convert but often inefficient for final simulation
- Must choose level of required detail and how important it is





Example DESY phase shifter with actuators

Complex Models

- Developed Python package to process CAD models
 - "pyg4ometry"
- Create mesh from STEP file
 - using Open Cascade and FreeCAD (free) tools
- Smaller models more suited

Clatterbridge occular treatment nozzle









CLIC vacuum structure from STL file

pyg4ometry



- Python package to create Geant4 geometry
- Python class for each Geant4 primitive solid
- Combine with meshes from STL / STEP
- Exports to GDML format for use in Geant4 / BDSIM

boxSolid1 = _g4.solid.Box('box1',100,56,78) boxLogical1 = _g4.LogicalVolume(boxSolid1,'G4_Cu','boxLogical1') boxPhysical1 = _g4.PhysicalVolume([0,0,0],[0,0,0],boxLogical1,'boxPhysical1',worldLogical)

- Creates its own mesh
- Use mesh to identify solids
- Easy to create simplified pieces



VTK visualiser







Control & Efficiency

Beam Distribution

- Beam interaction and loss can be rare
- Interaction at 50 sigma?
- Efficiently generate required distribution
- Import beam distribution from ASCII
 - compressed ASCII also accepted





variety of distributions included using CLHEP pseudo-random number generator



Secondary Particles

Huge number of secondaries — e.g. 10⁴ secondaries / event -> often 10² to 10⁷ events simulated ROYAL

- 'Infrared divergence'
- Necessary but can dominate tracking time
- Control through production 'range' cuts
- Roughly distance secondary would have to travel
 - corresponds to a different energy / particle / material



Variance Reduction - Biasing



- Even with an efficient choice of beam distribution events of interest may be rare
 - Perhaps rare due to cross-section of process
- Perhaps common but want same error bars over large energy range ⇒ variance reduction
- Classic example beam gas (interaction per event)
- Bias inelastic proton cross-section





P=1×10⁻⁷ bar, Nitrogen @300K

Primary interaction cross section (only) scaled by 1×10¹³

Examples

ILC 250 GeV Model

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- Beam delivery system from BSY to IP
 - Linear optics agree well
 - Collimation defined by no synchrotron radiation hitting final doublets
 - What about all the losses long the BDS
- Synchrotron radiation
 - Simple test of photon emission from all magnetic elements
 - Uses well tested and built in Geant4 SR model



ILC Muon Production Example





- ILC muon production interesting as large distance between production point and IP
 - Interaction in collimation system produces large number of muons
- Halo
 - 2×10¹⁰ electrons per bunch
 - Halo is 1×10⁻³ of total beam
 - $1/\varepsilon_{SP}$ distribution
 - $x : 5 13 \sigma$
 - y : 36 92 σ



Large Hadron Collider Collimation

Superconducting coil: T = 1.9 K, quench limit ~15 mJ cm⁻³

Factor 9.7 x 10⁹

Proton beam: 145 MJ (design: 362 MJ)

Fractional Loss Limit:1 turn: $1x10^{-9}$ Continuous: $1x10^{-12}$ Damage: $1x10^{-6}$

LHC Collimation

- Halo populated during beam storage
- Continually removed
- Simulate halo as it touches collimators
- LHC-style dipoles & quadrupoles





LHC Ion Collimation



- Similarly, same model can be used with ions
- Fragmentation many fragments around nominal Bho



LHC Ion Collimation II



Energy deposition around ring



- Significantly more loss spikes around ring
- Beam intensity limit
 much lower
- Collimator impacts only at S = 20000m here

- Zoom of collimation section ('IR7')
- Coded losses on collimators, warm and cold sections



A. Abramov

LHC Non-Collision Backgrounds



- Interaction with residual vacuum creates measurable background in ATLAS and CMS detectors
- Modelling ATLAS background using BDSIM
 - last 500m of machine before ATLAS
 - single pass simulation
 - predict observed rates in pixel detector
 - IR1 tunnel model converted from FLUKA
- Bias proton inelastic scattering with residual vacuum
 - subsequent interactions with normal weighting



S. Walker, S. Gibson

LHC Non-Collision Backgrounds II



- Particles recorded at 'interface plane'
 - start of detector cavern
- Transferred to dedicated
 ATLAS simulation

Azimuthal rate for different muon energies



S. Walker, S. Gibson

ROYAL

Overall particle spectra at interface plane 42

CLIC Post Collision Line

- Validate design for new proposed energy points
- Highly disrupted post collision beam
 - simulated using GUINEA-PIG
- Synchrotron radiation significant
 - leads to 2 separate beams on the dump
- Intermediate dump built using pyg4ometry package





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Hadron Therapy Degrader



Use variable material depth to degrade beam energy



PSI Gantry II









Secondaries generated from primary losses in a highly dispersive region at S = 41 m for the 230 MeV beam.

Lattice publicly available: http://aea.web.psi.ch/Urs_Rohrer/MyFtp

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Published at IPAC 2018 - MOPML061 W. Shields

DESY XFEL Undulator Dose

- Undulator dose higher than original design
- Caused by secondary neutrons and synchrotron radiation
- BDSIM used to simulate dose in GDML undulator model
- Simulations compare to RADFET detectors on each undulator



https://doi.org/10.18429/JACoW-IPAC2018-THPMF022 46



S. Liu, I. Agapov at DESY



AWAKE Dipole Spectrometer



- Previous developer of BDSIM L. Deacon in AWAKE collaboration
- AWAKE dipole spectrometer added to BDSIM
 - multi-layered scintillator screen
- Recently used for the calibration of the dipole
- <u>https://www.nature.com/articles/s41586-018-0485-4</u>



Summary



- Strategy of combined simulation demonstrated
- Spectrum from accelerator tracking to particle physics
- Radiation simulation geometry often different from realistic geometry
- BDSIM is open source C++ program containing many of these ideas
- Ready for a lot of studies, but collaboration very welcome!



Thank you

Links



- paper: <u>https://arxiv.org/abs/1808.10745</u>
- main website: <u>http://www.pp.rhul.ac.uk/bdsim</u>
- manual: <u>http://www.pp.rhul.ac.uk/bdsim/manual</u>
- git repository: https://bitbucket.org/jairhul/bdsim/wiki/Home
- Issue tracking & feature request
 - <u>https://bitbucket.org/jairhul/bdsim/issues</u>

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Introduction									
Installation	This produces a series of plots comparing beam size and								
Running BDSIM	optical functions such as the following:								
Model Description - Input Syntax									
External Geometry Formats	a standarder i de standarder de standarder de standarder de standarder i de standarder i de standarder en standarder i de								

Collaborative Tools



- Public git repository
- Public issue tracker
 - <u>https://bitbucket.org/jairhul/bdsim/issues</u>
 - also for feature requests
- Complete Doxygen documentation for C++
 - http://www.pp.rhul.ac.uk/bdsim/doxygen/
- Detailed manual regularly updated
 - http://www.pp.rhul.ac.uk/bdsim/manual/
 - html & pdf

Quality & Testing



- Open source C++ software in git repository
 - https://bitbucket.org/jairhul/bdsim/wiki/Home
- Nightly testing of ~ 600 tests
 - 6 builds, SLC6 & CC7
 - > 90% code coverage
 - regression testing

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