

# SuperB: pushing the limits of Torque and Maui

how to federate clusters while keeping them independent

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- ▶ Commodity machines interconnected by commodity interconnect and running commodity software
- ▶ You can order your cluster off the internet and have a geek install some linux distro on it
- ▶ That's what was done before we came into play

# Plan of attack

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  - ▶ under-utilised
  - ▶ have the same Linux distribution
  - ▶ have the same administrator
  - ▶ **owner is a cool person**

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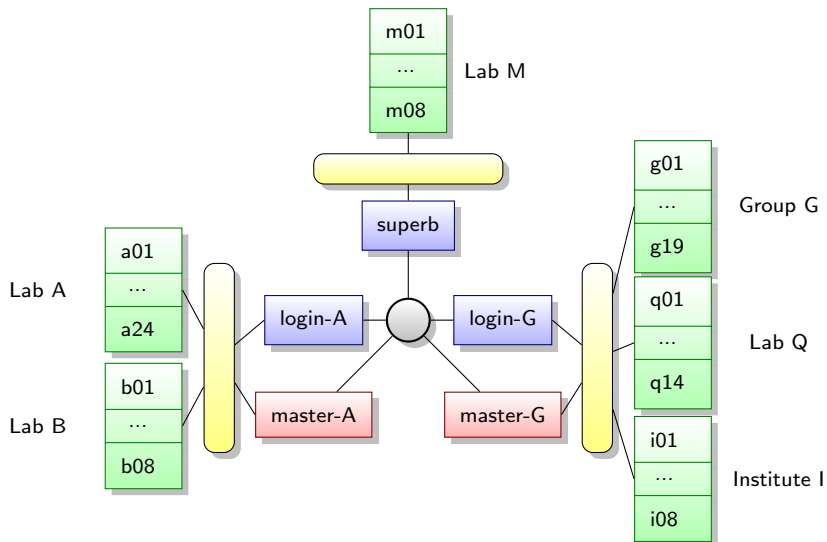
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- ▶ buy more nodes and storage to integrate to the system
- ▶ happy users!

# What is SuperB

- ▶ the Super Beowulf Cluster of the Basic Sciences School
- ▶ a federation of clusters
- ▶ sharing authentication, scheduler and installation method
- ▶ clusters (and node groups) keep their independence
- ▶ priorities are based on a owner-guest model (more on that later)

## SuperB: architecture



A and B are good friends (they can share a frontend),  $Q \subset I \subset G$

# SuperB rules

## Owners

- ▶ have purchased their own nodes
- ▶ have absolute priority on their nodes
- ▶ can access other nodes on SuperB with some restrictions

## Guests

- ▶ do not *own* nodes
- ▶ are given access to all nodes in SuperB under certain restrictions
- ▶ sometimes after a while decide to buy their own nodes

## Owners do not want to notice they're in a federation

- ▶ want to have instant access to all their nodes
- ▶ priority over guests in the queue
- ▶ if a guest is running on their nodes and they submit a job, guest job must stop
- ▶ want to enforce their own rules on their share of the cluster

# Requirement for the scheduler

Must:

- ▶ node-to-users mapping
- ▶ preempting (of all types of jobs)

Should:

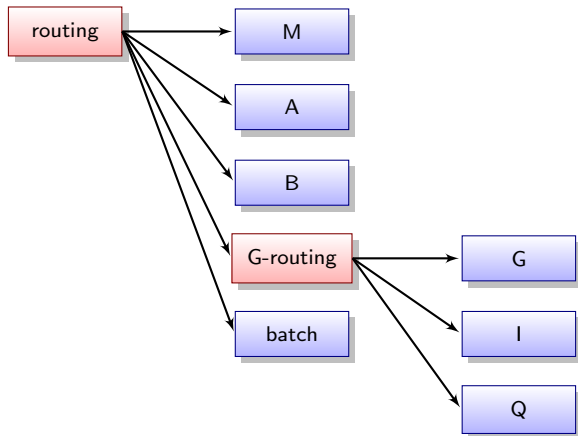
- ▶ shortpool

# The Scheduler Today

- ▶ Torque resource manager + Maui scheduler
  - ▶ historical reasons
  - ▶ they're free and open-source
  - ▶ we're open to re-evaluate our choice
- ▶ following musts are fulfilled
  - ▶ node-to-users mapping via node to queue mapping + nodes ACLs
  - ▶ preempting of (most) jobs

## Queues hierarchy

A, B, M are at the same level, and  $Q \subset I \subset G$  are a separate entity. The batch queue welcomes guests:



# The configuration

## Part I: Torque

The main routing queue will take care of redirecting jobs to the Labs' queues, Group G's routing queue and the guests' queue batch:

```
set server default_queue = routing
create queue routing
set queue routing queue_type = Route
set queue routing route_destinations = M-queue
set queue routing route_destinations += A-queue
set queue routing route_destinations += B-queue
set queue routing route_destinations += routing-G
set queue routing route_destinations += batch
set queue routing route_waiting_jobs = True
```

If a user is in a queue's ACL, he gets in. Otherwise, he goes to the next queue. At a last resort, he goes to the batch queue.



# The configuration

## Part I: Torque

For each Lab or Institute (A, B, M, Q, I), hosts and users ACLs are specified in its queue:

```
create queue lab_queue
set queue acl_host_enable = False
set queue acl_hosts += ...
set queue acl_user_enable = True
set queue acl_users += ...
```

Group G coordinates its nodes' access in a special way. The routing queue will act as a sorting point for users:

```
create queue routing-G
set queue routing-G queue_type = Route
set queue routing-G acl_host_enable = False
set queue routing-G acl_hosts += ...
set queue routing-G acl_user_enable = True
set queue routing-G acl_users += ...
set queue routing-G route_destinations = I-queue
set queue routing-G route_destinations += Q-queue
set queue routing-G route_destinations += G-queue
```

Everybody that passed thru routing-G has access to G-queue, so no need to define user acl:

```
create queue G-queue
set queue G-queue queue_type = Execution
set queue G-queue acl_host_enable = False
set queue G-queue acl_hosts += ...
```

# The configuration

## Part I: Torque

Each lab's nodes are different. We use node properties to indicate for example the infiniband network or the processor type:

```
qmgr -c 'set node a01 properties = ib-a'  
qmgr -c 'set node a01 properties += X5355'
```

Users will be able to choose a specific processor by the mean of node properties (more on this later).

# The configuration

## Part II: Maui

**Preempting:** the act of stopping a task with the intention of resuming it at a later time.

The jobs in the batch queue (guests' jobs) are declared as preemptees:

```
QOSCFG[batch] QFLAGS=PREEMPTTEE
```

The owner jobs are declared as preemptors:

```
QOSCFG[owner] QFLAGS=PREEMPTOR:IGNSYSTEM
```

A preemptor can preempt a preemptee. Then queues are classified as owner or batch, for example:

```
CLASSCFG[A-queue] QDEF=owner PRIORITY=10000
```

```
CLASSCFG[batch] QDEF=batch PRIORITY=0
```

In our case, a batch job is stopped (suspended) in order to give priority to a owner job.

```
PREEMTPOLICY
```

```
SUSPEND
```

# The configuration

## Part III: what the user should know

### How to submit jobs

```
#PBS -l walltime=00:15:00,nodes=8:ppn=2:PROPERTIES
```

```
#PBS -q QUEUE
```

- ▶ if a user does not specify a queue, his job will go to the more restrictive one:
  - ▶ if he belongs to unit Q, it will go to Q-queue
  - ▶ if he belongs to institute I but not unit Q, it will go to I-queue
  - ▶ if he is a guest, it will go to the batch queue
- ▶ a user can specify a less restrictive queue (for example if he wants to access a colleague's nodes), typically the batch queue
- ▶ node properties can be used to pick specific nodes

```
#PBS -l walltime=00:15:00,nodes=8:ppn=2:ib-a:X5355
```

```
#PBS -q batch
```

## Some numbers

Participating entities	9
Users	153 (active: around 100)
Number of nodes	89
Number of cores	752
Amount of RAM	1608GB
TFLOPS peak	7.673
Separate InfiniBand networks	3

## If we had more time and money, we would...

- ▶ buy or set up some parallel filesystem appliance to be shared among the clusters in SuperB
- ▶ buy some slow storage space for backup and archiving
- ▶ change the scheduler (work in progress)

# Questions