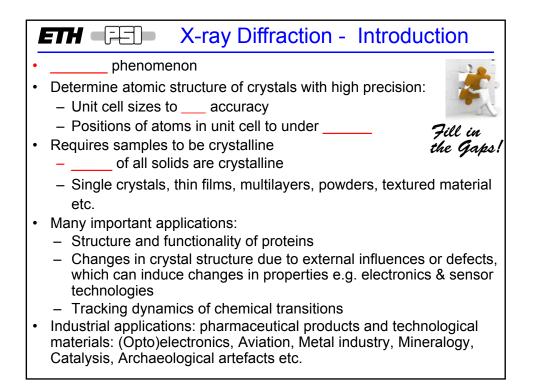
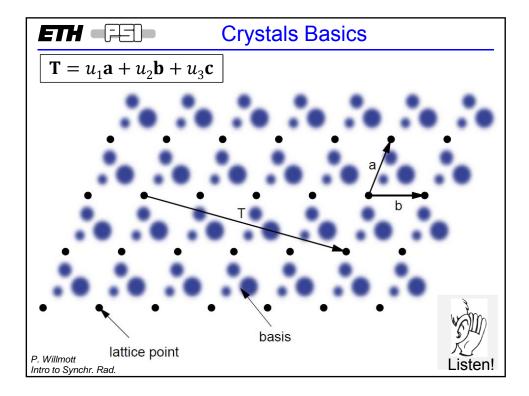
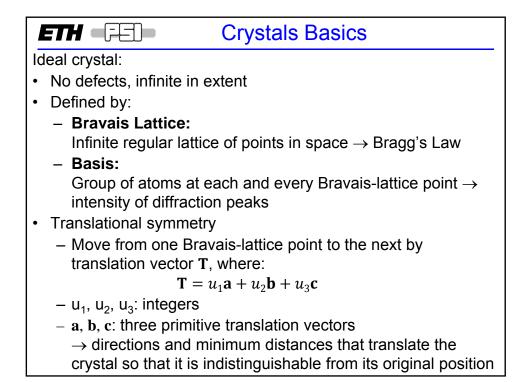
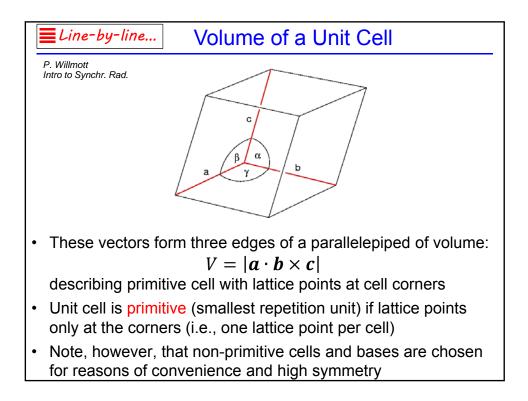
TH FE 7. Diffraction - Basics

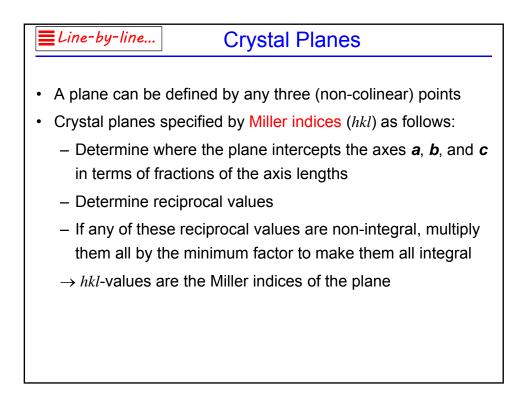
ETH FEI What you will learn about
Crystal Basics
 Bravais Lattice & Basis
– Unit Cell
– Crystal Planes
Diffraction Basics
 Fourier Transforms
– Braggs Law
 Ewald Sphere
 Influence of the basis
 Basics of Diffraction Patterns

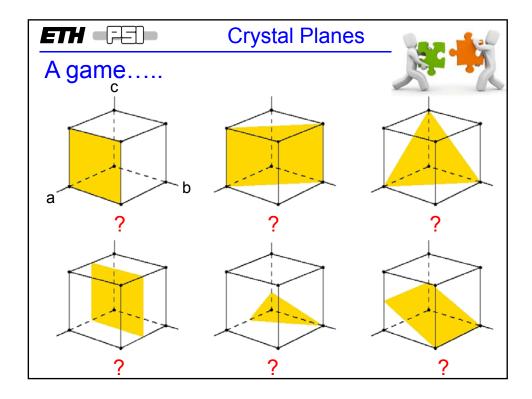


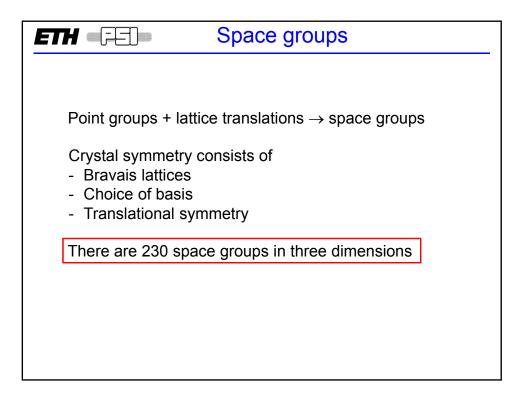


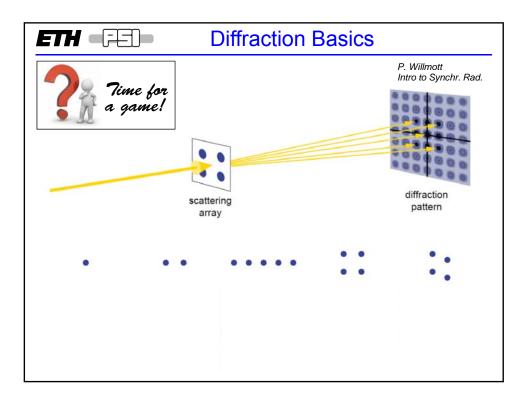


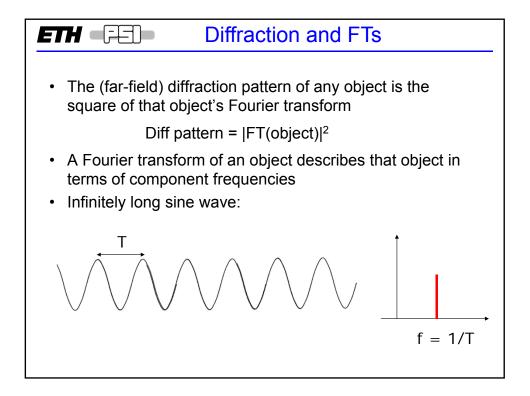


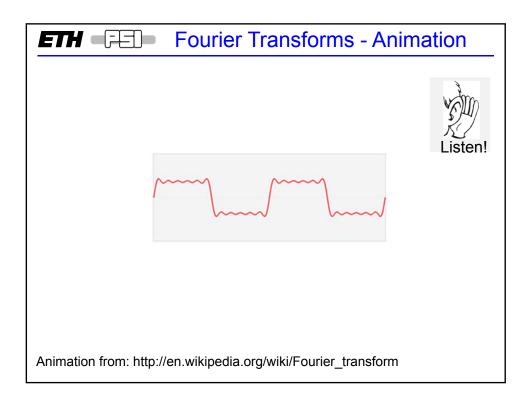


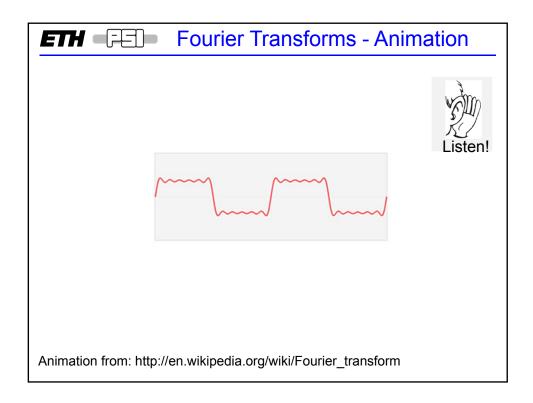


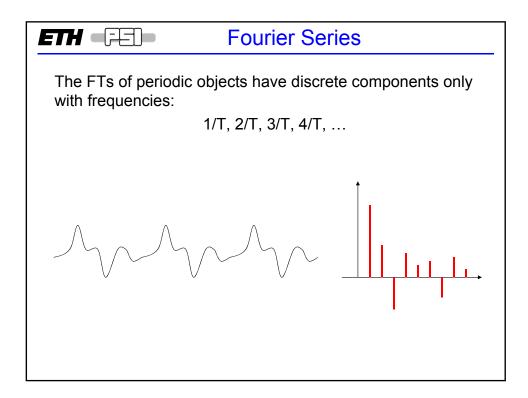


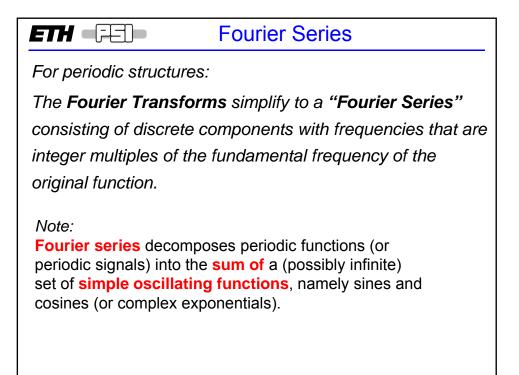


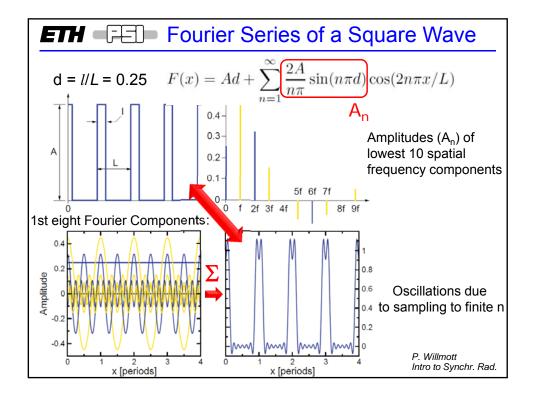


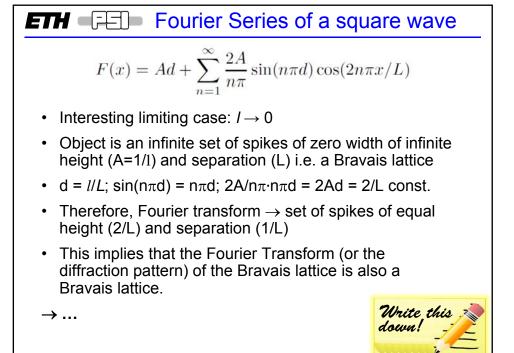


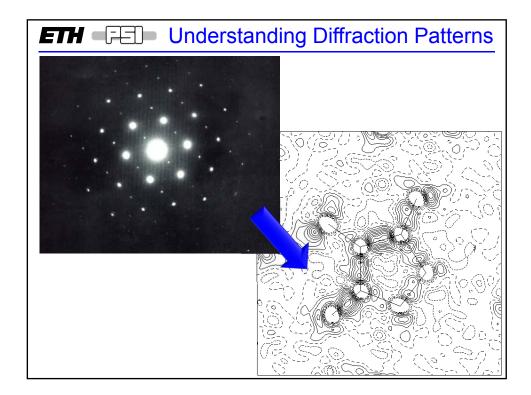


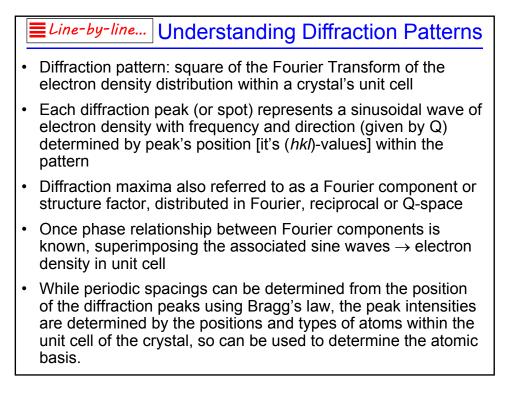




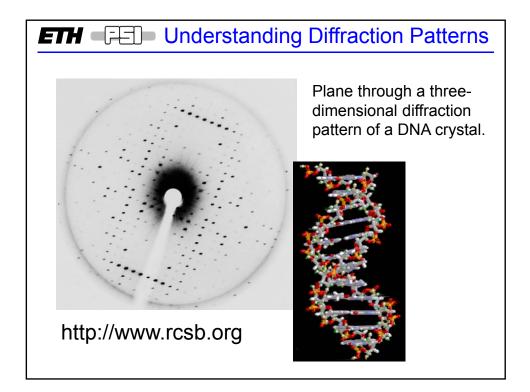


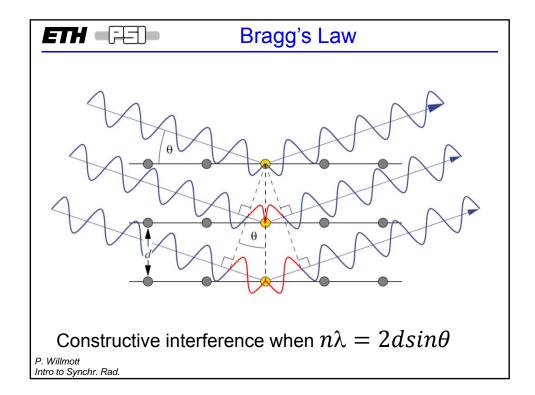


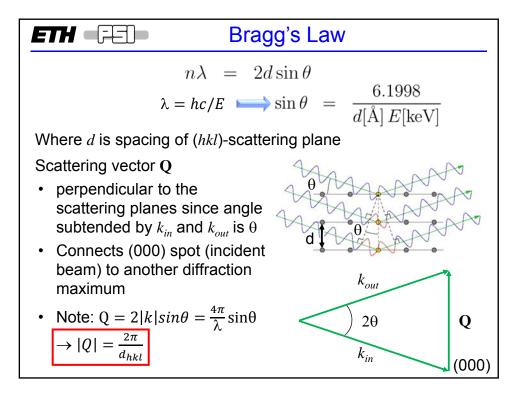




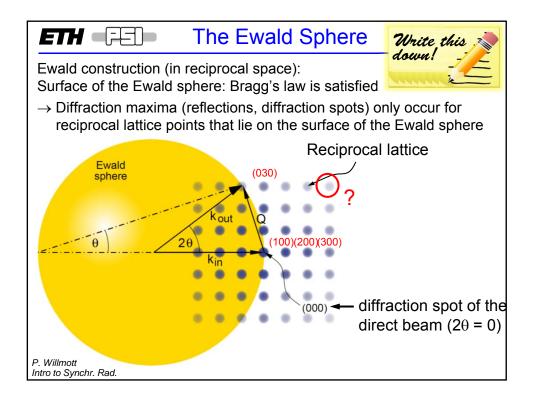
ETH - FEI Understanding Diffraction Patterns
 In the case shown the diffraction pattern is not related to the electron density map
Nevertheless, remember:
 The peak positions are given by Braggs Law: the symmetry of the diffraction pattern reflects the of the crystal
 Intensity of the diffraction spots reflects the in the crystal
3. Peak widths reflect the of crystal
so the atomic arrangement within the unit cell does not necessarily reproduce the global symmetry of the crystal.
See next slide Fill in the Gaps!

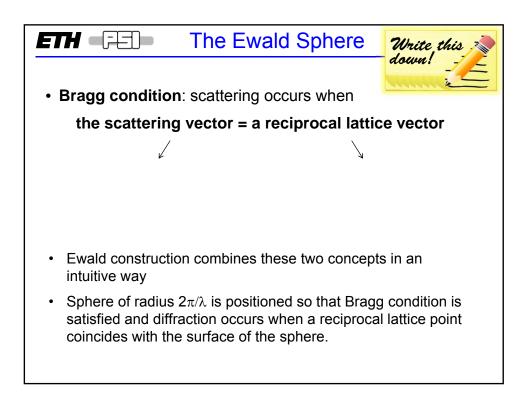


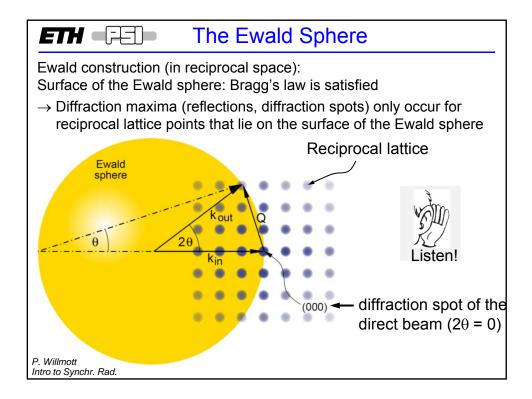




ETH FEI Bragg's Law
Therefore diffraction maxima are regularly spaced in a three- dimensional periodic array with the (000) spot in the centre.
The three periodicities describing this 'reciprocal lattice' are the 'reciprocal lattice basis vectors' and are related to the lattice vectors in real space by:
$\mathbf{a}^* = 2\pi \frac{\mathbf{b} \times \mathbf{c}}{\mathbf{a}.(\mathbf{b} \times \mathbf{c})}$
$\mathbf{b}^* = 2\pi \frac{\mathbf{c} \times \mathbf{a}}{\mathbf{b}.(\mathbf{c} \times \mathbf{a})}$
$\mathbf{c}^* = 2\pi \frac{\mathbf{a} \times \mathbf{b}}{\mathbf{c}. (\mathbf{a} \times \mathbf{b})}$
Denominator: unit cell volume (scalar quantity) Numerator: vector with direction perpendicular to plane defined by the two vectors
$ ightarrow$ The reciprocal lattice vector $m{G}_{m{h}m{k}m{l}}=hm{a}^*+km{b}^*+lm{c}^*$







ETH GEO An Ewald Sphere Recipe

- Elastic scattering $|k_{in}| = |k_{out}|$ and scattering vector $Q = k_{out} k_{in}$
- The incident wavevector k_{in} must end at (000)
- The scattering vector **Q** must start at (000)
- Q & k_{out} end at another diffraction maximum: a reciprocal lattice point
- For scattering, reciprocal lattice points must lie on the surface of the Ewald sphere with radius $|\mathbf{k}| = \frac{2\pi}{\lambda}$ and centre at the start of k_{in} and k_{out}
- \rightarrow Defines the value of θ (or 2θ) by the magnitude of k
- → Rotate crystal in real space → array of diffraction maxima is rotated by the same amount in reciprocal space around (000) and brings different reciprocal lattice points onto surface of Ewald sphere

