



Benchmarking AlphaFold2 on the Euler Cluster

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Overview:

- What is AlphaFold2 and why is it important ?
- How does AlphaFold2 work ?
- How AlphaFold2 uses HPC resources ?

What is AlphaFold2?

The protein folding problem



• Each protein fulfils a specific (and usually vital) function thanks to its specific shape

•Experimental measurements are time-consuming and complicated (as of 2024 : >200k 3D structures experimentally confirmed; ~230M amino acid sequences discovered so far)

Image from : Finkelstein, A.V., et al. Protein folding problem: enigma, paradox, solution. Biophys Rev 14, 1255–1272 (2022), modified

CASP : Critical Assessment of Structure Prediction

- CASP aims to establish the current state of the art in protein structure prediction
- Pre-2018, models were generally based on physical principles (template-based modelling or free modelling)
- AlphaFold2 proposes a machine learning approach : it is able to predict a protein shape, but not to explain how/why the protein gets this shape

STRUCTURE SOLVER

DeepMind's AlphaFold 2 algorithm significantly outperformed other teams at the CASP14 proteinfolding contest — and its previous version's performance at the last CASP.



Bertoline LMF, Lima AN, Krieger JE, Teixeira SK. Before and after AlphaFold2: An overview of protein structure prediction. Front Bioinform. 2023 Feb 28;3:1120370.

Why talking about AlphaFold2 here ?

- AlphaFold3 has been currently released as a closed source software on a server, with free access up to 5000 tokens and 20 jobs per 24h
- While AlphaFold3 claims to have the best accuracy, the previous version of the software stays relevant as the accuracy of AF2 is still high
- However use cases of the software on the Euler cluster include folding a few thousand of proteins (up to 100k), or very long proteins that can exceed 5000 amino acids
- Therefore, AlphaFold2 stays a relatively popular software, used on a daily basis on the cluster
- It's a ML application that prompted a lot of work for its installation and operation on the cluster and also created a lot of exchanges with our users to make sure they avoid some HPC pitfalls and use the HPC resource in a smart way

How does AlphaFold2 works ? (Very brief)

"Big picture" of the algorithm structure :



Data gathering

"Big picture" of the algorithm structure :



Data gathering (CPU)

Inference on the structure (GPU)

GPU models on Euler :

Shorter **SLURM** specifier **GPU** model **GPU** memory **CPU** cores **CPU** memory pending times **NVIDIA GeForce GTX 1080** gtx_1080_ti 11 GiB 20 256 GiB Ti **NVIDIA GeForce RTX 2080** rtx_2080_ti 11 GiB 36 384 GiB Ti **NVIDIA GeForce RTX 2080** rtx_2080_ti 11 GiB 128 512 GiB Ti **NVIDIA GeForce RTX 3090** 24 GiB 128 512 GiB rtx 3090 NVIDIA GeForce RTX 4090 rtx 4090 24 GiB 128 512 GiB NVIDIA TITAN RTX 24 GiB 128 titan ttx 512 GiB NVIDIA Quadro RTX 6000 quadro rtx 6000 24 GiB 128 512 GiB NVIDIA Tesla V100-SXM2 v100 32 GiB 768 GiB 48 32 GiB NVIDIA Tesla V100-SXM2 32 GiB v100 512 GiB 40 32 GB Nvidia Tesla A100 (40 GiB) a100-pcie-40gb 40 GiB 48 768 GiB Longer pending times Nvidia Tesla A100 (80 GiB) 80 GiB 48 a100 80gb 1024 GiB

https://scicomp.ethz.ch/wiki/GPU_job_submission_with_SLURM

A very common pitfall in resource requirement :



By requesting 1T of RAM, one will block the entire node, independently of the amount of GPUs requested at the same time

Same goes if one request all 48 cores

The rest of resources will be idle and unaccessible to other users

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Typically, AlphaFold2 users had no idea on which resources to request to fold a given protein, and why sometimes they were facing long pending times with SLURM

Knowing that my protein is N amino acids long, how long would it take to fold it ?

Which resources on Euler should I request?



Benchmarking AF2 on the Euler cluster:

- All benchmarks has been done with version 2.3.1 of Alphafold
- We chose the following options :
 - Full databases queries
 - Amber relaxation
 - Relaxation and folding on GPUs (CPU-only option has also been explored)
- Monomer and multimer modes has been explored
- Protein lengths from 80 to 4900 AA
- Single GPU requested
- Fasta files of the proteins used for this benchmark are available here : <u>https://gitlab.ethz.ch/sis/</u> <u>fastafiles_for_af2_tests</u>

Benchmarking AF2 on Euler: parallel scaling



- It is a waste of resources to request more than ~CPU 8 cores to run Alphafold
- This result stands for the monomers and multimers

Benchmarking AF2 on Euler: CPU vs GPU



- As expected, the best time performance is obtained with GPUs
- Recommendation: fold only very small proteins (< 500 AA) only on CPU

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Benchmarking AF2 on Euler: CPU vs GPU

Q14416 (873 AA)



· Performance improvement is due to a faster folding step on GPU

Benchmarking AF2 on Euler: length of protein sequence, monomer



- As expected, A100 professional GPUs are the best performing on the cluster
- RTX 2080 can fold proteins under ~1500 AA, loss of performance between 1000-1500AA
- RAM requirements are limited to ~210GB for monomers

Benchmarking AF2 on Euler: length of protein sequence, monomer



- The difference in performance is clearly due to the GPU performance (lower shaded part of each curve)
- Time devoted to the database queries is roughly similar and will not be the main factor influencing the job time for proteins >1500 AA

Benchmarking AF2 on Euler: length of protein sequence, monomer

For monomers :

- request 8 CPU cores, at most 230GB of RAM

Monomer size	Recommended GPU model
< 500 AA	Gamer GPU : NVIDIA GeForce RTX 2080 Ti
> 500 AA < 2500 AA	Intermediate to high-range GPUs : NVIDIA GeForce RTX 3090, NVIDIA TITAN RTX, NVIDIA Tesla V100-SXM2 32 GiB
> 2500 AA	Professional GPUs : Nvidia Tesla A100 (40 GiB), Nvidia Tesla A100 (80 GiB)

Benchmarking AF2 on Euler: length of protein sequence, multimer



- A100 would be preferred for any multimer >2500 AA
- Multimer runs have huge CPU (and GPU) memory requirements, CPU RAM value is unconstrained

Benchmarking AF2 on Euler: length of protein sequence, multimer

For multimers :

- request 8 CPU cores, choice of RAM has to be done by trial/error

Multimer size	Recommended GPU model
< 1000 AA	Gamer GPU : NVIDIA GeForce RTX 2080 Ti (Generally we do not recommend using single gamer-GPUs for multimer folding because of huge memory requirements)
> 1000 AA < 2500 AA	Intermediate to high-range GPUs : NVIDIA GeForce RTX 3090, NVIDIA TITAN RTX, NVIDIA Tesla V100-SXM2 32 GiB
> 2500 AA	Professional GPUs : Nvidia Tesla A100 (40 GiB), Nvidia Tesla A100 (80 GiB)

Conclusions:

- Very widely used ML codes could be developed without the consideration of their performance on an HPC cluster
- Potential issues could include :
 - Idle resources, such as CPU/GPU parts of the code (while CPU is running, GPU is idle or viceversa)
 - Over-request of resources, leading to excessively long pending times
 - Hard-encoded variables and paths that can limit the performance, complicate the installation
- For AF2 to mitigate these issues we have created a SLURM script generator that enforces our recommendations for optimal resource usage on Euler, but also allows the user to adjust resources requirements if needed

Thank you !